

FLORIDA INTERNATIONAL UNIVERSITY 2ND ANNUAL HONORS COUNCIL BRAIN BOWL

RULES

1. Questions are asked from all academic areas.
2. The Brain Bowl Competition consists of six preliminary rounds and one final round. The first elimination round involves all the teams. The winners from the first elimination round (seven teams) will then proceed to the next round. One team will be eliminated during every round of 15 questions each. The final round involves the two top scoring teams selected at the end of round 6. Here, the members of the winning teams will play against the members of the other team competing for first place. At the end of the final round, the top three places will be chosen.
3. If there is a tie between any of the teams during any of the rounds there will be an additional round played between the two tied teams.
 - Round 1: 15 questions; Tie for round 1 (if applicable) = 5 question tie breaker
 - Round 2: 15 questions; Tie for round 2 (if applicable) = 5 question tie breaker
 - Round 3: 15 questions; Tie for round 1 (if applicable) = 5 question tie breaker
 - Round 4: 15 questions; Tie for round 1 (if applicable) = 5 question tie breaker
 - Round 5: 15 questions; Tie for round 1 (if applicable) = 5 question tie breaker
 - Round 6: 15 questions; Tie for round 1 (if applicable) = 5 question tie breaker
 - Final Round: 15 questions; Tie for round 1 (if applicable) = 3 question tie breaker
4. The preliminary rounds and final round each involve one or more teams competing against each other and consist of 15 questions each. Verbal answers are given only by a team's designated spokesperson. Although any team member may activate the "buzzer" on behalf of his or her team, **only answers supplied by the spokesperson will be accepted. Answers blurted out by other team members will be ignored.**
5. Each team is seated at its own table, and each table has a single "buzzer." Scratch paper will be provided. The only paper allowed at the table is that provided by the officials. **Calculators & other communication devices will not be permitted at the tables.**
6. The Reader reads the questions one at a time. All teams have the opportunity to ring the buzzer and answer each question. The "buzzers" allow only one lamp to be lit at one time - the *first one* in. Team members must keep their hands to the side of the buzzer; **"hovering" over the buzzer is not allowed.** A team which accidentally rings its buzzer will be treated as though it has intentionally done so.

7. A team may ring in at any time during the reading of a question or within 15 seconds after the question has been fully read. If a team rings in before the question is completely read, the Reader will immediately stop reading, and the question will not be completed for that team. The team that rings in first has 15 seconds from the time it rang in to discuss and present an answer. To answer a question correctly, the spokesperson must give an answer when or before being called upon to do so at the end of the 15 seconds. Silence, or any attempt to stall when called upon to give an answer, will be treated as a wrong answer. Incomplete answers are wrong answers if not completed within the time limit.
8. The other teams should always be working on an answer while the first team is using its 15-second answer time. The other teams may not talk out loud during this time, but may communicate quietly with each other using paper and pencil. Their communication should in no way disturb the first team.
9. If the first team gives the wrong answer or fails to answer within the allotted time, the second team has a chance to answer. The other teams need to ring in once the Reader announces that the first team's answer is wrong or that it has not answered in a timely manner.
10. If the first team rang in before the entire question was read, the question is read in its entirety for the remaining teams. The next team to ring then has a full 15 seconds to discuss and give an answer.

SCORING

1. Whenever the **first** team answers correctly, it receives **one** point. Whenever a question is not answered correctly by the first team to ring, the **second** team to answer correctly receives **two** points.
2. No ties are allowed in the elimination rounds or final rounds. If the score is tied at the end of each round, additional questions will be read until one team answers correctly and is declared the winner for the round or for the entire competition.
3. Team members are expected to be courteous to Readers, Scorekeepers, Timekeepers, and other team members at all times.
4. Teams may request confirmation or a clarification of an answer, but they are not to argue with Officials.
5. Members of the audience, including nonparticipating alternates, should in no way interact with team members, Readers, Scorekeepers, or Timekeepers during a round.
6. Only team members and coaches may question any process or decision and must follow the procedure determined by the competition director.